

# Introduction to R: Part V

## Annex

Alexandre Perera i Lluna<sup>1,2</sup>

<sup>1</sup>Centre de Recerca en Enginyeria Biomèdica (CREB)  
Departament d'Enginyeria de Sistemes, Automàtica i Informàtica Industrial (ESAI)  
Universitat Politècnica de Catalunya  
`mailto:Alexandre.Perera@upc.edu`

<sup>2</sup>Centro de Investigación Biomédica en Red en Bioingeniería, Biomateriales y Nanomedicina  
(CIBER-BBN)

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# Contents I

- 1 Integration to other Languages
  - R4Calc, OpenOffice
  - L<sup>A</sup>T<sub>E</sub>X
  - R integration into Latex, Sweave
  
- 2 Writing parallel code in R
  - Parallel code: when, how and why?
  - R, Rmpi, Snow
  
- 3 Bibliography

# R and Calc

*R and Calc* is an extension to *Calc* application, part of the OO.o suite (OpenOffice.org):

- Allows to see R objects from the OO.o menu
- R should be started with `Rserve` running:

```
library(Rserve)  
Rserve()
```

- in OO.o, Use the menu bar *R Add-on* > *Rdump()*
- It will open a dialog, input

```
rnorm(10)  
cor.test(c(1,2,3,4), c(1,2,2,3))
```

- A new sheet will open with the result of the link to R
- `http://wiki.services.openoffice.org/wiki/R_and_Calc`

# What is latex?

L<sup>A</sup>T<sub>E</sub>X (written as LaTeX in plain text, pronounced as /l\ 'atɛj/ ) is:

- Is a document markup language
- Is document preparation system for the T<sub>E</sub>X typesetting program
- Originally written in 1984 by Leslie Lamport at SRI International
- Only to the language in which documents are written, not to the text editor itself.

Widely used in :

- Academia
- Thesis
- Technical books

# What is latex? II

Why we should all use L<sup>A</sup>T<sub>E</sub>X?

- 1 The typographic quality is comparable to scientific publishing editorials
- 2 Is *content* oriented as opposite to *WYSIWYG*. Splits presentation from content
- 3 L<sup>A</sup>T<sub>E</sub>X is open source distributed under LPPL.

# Latex example

```
1 \documentclass[12pt]{article}
2 \title{\LaTeX}
3 \date{}
4 \begin{document}
5 \maketitle
6 \LaTeX{} is a document preparation system for the \TeX{}
7 typesetting program. It offers programmable desktop publishing
8 features and extensive facilities for automating most aspects of
9 typesetting and desktop publishing, including numbering and
10 cross-referencing, tables and figures, page layout, bibliographies,
11 and much more. \LaTeX{} was originally written in 1984 by Leslie
12 Lamport and has become the dominant method for using \TeX; few
13 people write in plain \TeX{} anymore. The current version is
14 \LaTeXe.
15 \newline
16 % This is a comment, it is not shown in the final output.
17 % The following shows a little of the typesetting power of LaTeX
18 \begin{eqnarray}
19 E & \approx & mc^2 & \\
20 m & \approx & \frac{m_0}{\sqrt{1-\frac{v^2}{c^2}}} & \\
21 \end{eqnarray}
22 \end{document}
```

# Latex example II

## L<sup>A</sup>T<sub>E</sub>X

L<sup>A</sup>T<sub>E</sub>X is a document preparation system for the T<sub>E</sub>X typesetting program. It offers programmable desktop publishing features and extensive facilities for automating most aspects of typesetting and desktop publishing, including numbering and cross-referencing, tables and figures, page layout, bibliographies, and much more. L<sup>A</sup>T<sub>E</sub>X was originally written in 1984 by Leslie Lamport and has become the dominant method for using T<sub>E</sub>X; few people write in plain T<sub>E</sub>X anymore. The current version is L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub>.

$$E = mc^2 \tag{1}$$

$$m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \tag{2}$$

# Sweave

## In L<sup>A</sup>T<sub>E</sub>X code...

```
<<ejemploSweave>>= x <- 10  
y <- 20  
x * y  
@
```

## Output...

```
> x <- 10  
> y <- 20  
> x * y  
  
[1] 200
```



# Sweave

## In L<sup>A</sup>T<sub>E</sub>X code

```
<<ejemploSweave>>=  
  
library(iris)  
head(iris[,c(1,2,5)])  
summary(iris[,c(1,2,5)])  
  
@
```

## In L<sup>A</sup>T<sub>E</sub>X code

```
<<ejplot,echo=FALSE,fig=TRUE>>=  
  
plot(iris,col=iris$Species)  
  
@
```

# Sweave II

## Output...

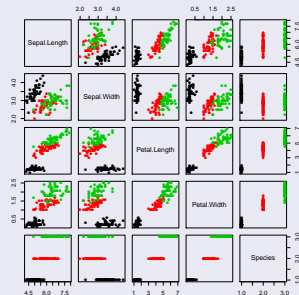
```
> data(iris)
> head(iris[, c(1, 2, 5)])
```

	Sepal.Length	Sepal.Width	Species
1	5.1	3.5	setosa
2	4.9	3.0	setosa
3	4.7	3.2	setosa
4	4.6	3.1	setosa
5	5.0	3.6	setosa
6	5.4	3.9	setosa

```
> summary(iris[, c(1, 2, 5)])
```

	Sepal.Length	Sepal.Width	Species
Min.	:4.300	:2.000	setosa :50
1st Qu.:	5.100	2.800	versicolor:50
Median :	5.800	3.000	virginica :50
Mean :	5.843	3.057	
3rd Qu.:	6.400	3.300	
Max. :	7.900	4.400	

## Output...



# Parallel Computing?

## Massive and distributed computing

- 1 Large number of parameters
- 2 Large number of variables
- 3 Large number of cases

## MPI

- *MPI is a library specification for message-passing, proposed as a standard by a broadly based committee of vendors, implementors, and users.*
- Standard MPI available from  
<http://www-unix.mcs.anl.gov/mpi/standard.html>
- *MPI was designed for high performance on both massively parallel machines and on workstation clusters.*
- Extensive use:  
<http://www-unix.mcs.anl.gov/mpi/libraries.html>

# R, Snow, Rmpi

It is possible to go for “easy” parallel computing with R:

- 1 SNOW (simple network of workstations) is a easy parallel computing framework, under the frame of *lam-mpi*, via Rmpi
- 2 Snow exists thanks to Sigal Blay (<http://www.sfu.ca/~sblay/>).

Start up an R cluster is easy:

```
# carregar les llibreries de paralelització
library(snow, rmpi)
```

```
# Arrancar 8 processos de R
cl <- makeCluster(8, "MPI")
```

To stop the cluster

```
stopcluster(cl)
```

# Rsnow, example

```
> cl <- makeCluster(8, type = "MPI")
> x <- list(alpha = 1:10, beta = exp(-3:3))
> x

$alpha
 [1] 1  2  3  4  5  6  7  8  9 10

$beta
 [1] 0.04978707 0.13533528 0.36787944 1.00000000
 [5] 2.71828183 7.38905610 20.08553692

> parLapply(cl, x, quantile)

$alpha
  0%   25%   50%   75%  100%
1.00 3.25 5.50 7.75 10.00

$beta
      0%          25%          50%          75%          100%
0.04978707 0.25160736 1.00000000 5.05366896 20.08553692

stopcluster(cl)
```

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# End Part V

